Devin Maurizio:

Talked about the audience having an emotional impact on space then moved into rehearsal area but the audience isn't going to be in this area. Consider the organization of the spaces in the presentation.

Flip through slides to fast…practice

Shawn:
Too many clicks, rushed…simplify presentation a little and slow it down

Helen:
Hard to articulate focus on all spaces.
Graphics ultimately build to overall view, but hard to see where going with out showing whole picture first. Same with ideas. Summarize goals first and then ideas, then portray them.
Theme: occupant influence is interesting but might need to use this judicially, not have as an overall concept. Think of functions of room, and then use color changing as secondary theme, not primary.

Lee:
First say what the listener will process the best.
Describe the idea, and then show it.
The story is interesting; makes space interactive, but too many gimmicks…fun house is bad.
Solve problem and pick best idea.
Start in front of building during presentation.
In ground bricks possibly an idea in the main lobby. Provides motion, but without being a prominent visual impact.

Dance Rehearsal Studio:
Over all, dance rehearsal studio: efficiency wasn't mentioned in goals but you mentioned it in your design. Maybe state it up front so we know where you're headed with it.
Daylight control: electric light, photo sensors, and shades.
Is Floor as finite a control as paper? 2' by 2' square control. In ground bricks in the main lobby may be a more beneficial use of the idea. Glass might be slippery if wet. Indirect solution is fine, dancers need articulated figure…but the floor solution might not want to be used. Use it for the participant in lobby maybe.

Black Box Theater:
Interesting, but shorts the space…good or bad…but address issue. Is it limiting space?
Do they do anything in that space? Lighting, sound, treads: mechanical, sprinkler…integration.
Pull space out of presentation.
Anything in ceiling not good. Mesh floor, let's lighting designer shoot lights anywhere in space.

Circulation:
Concept graphics are hard to see because of luminance.
Main Lobby space: easy to lose focus, interesting concept, but no central focus
Corridor, interesting ideas, eliminating downlights good idea, but lose focus…art work on ceiling, columns, walls.
There is a connection between dance and nature. You may not want to break the plane to the outside nature view. LED lighting on outside on exterior outside. Or maybe move it to the other wall.
You may not need down lights. Decorative ribbon dance, try putting into entry lobby where people are in that space for awhile.

Exterior:
Bollard changes color or light on ground changes color?
Color on exterior of building may not be a good idea since stone might not portray colors well.
Slats good, light down on to slats that way less light will come into space.
Start big, then break it down. Add goals and info about rooms (gondolas)